

DUNGEONLANDS



TOMB OF THE
LICH QUEEN
TOMB CARDS

DISCLAIMER

Dungeonlands is not reality. The GM sets a scene in a fictional realm and the players play characters in it. Repeat after me, *"I am not my character. I cannot do the things that my character can do because he is a fictional character in a fictional universe."* Don't try to fly just because your character can fly. Don't kill anyone just because your character is a master of the Scottish claymore. Roleplaying is meant to be fun, but comes with serious responsibilities.

CREDIT WHERE CREDIT'S DUE

Illustrations: James Denton, Jason Engle, Alida Saxon

Design: Aaron Acevedo

Layout: Mike Chaney



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version1.130426

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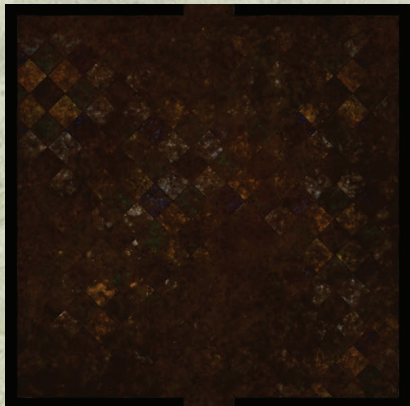


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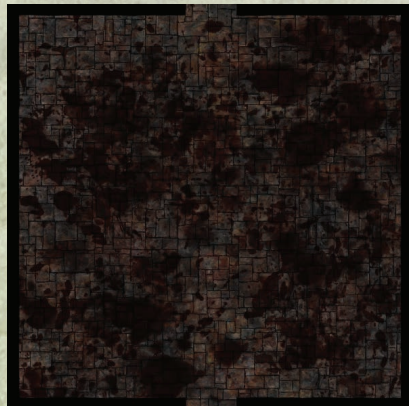




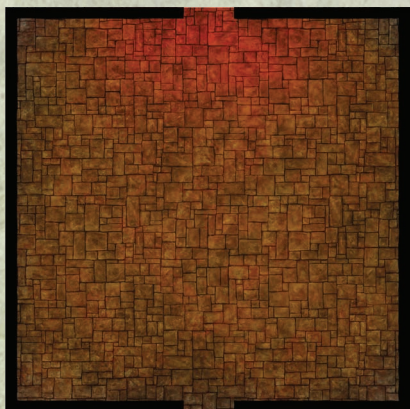
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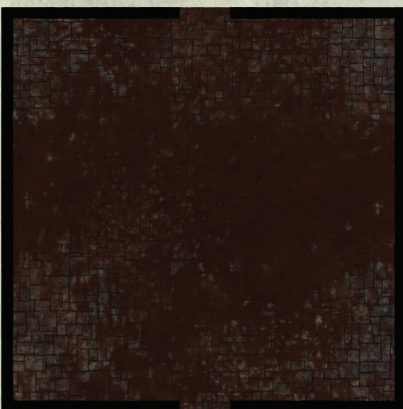
ENCOUNTER 2



ENCOUNTER 3



ENCOUNTER 4



ENCOUNTER 5



ENCOUNTER 6



ENCOUNTER 7



ENCOUNTER 8



ENCOUNTER 9

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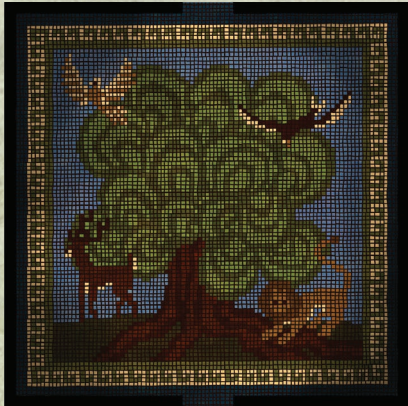


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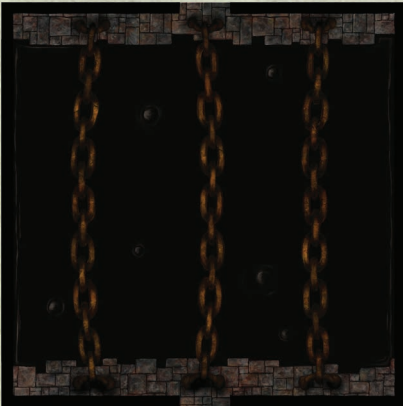


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ENCOUNTER 10



ENCOUNTER 11



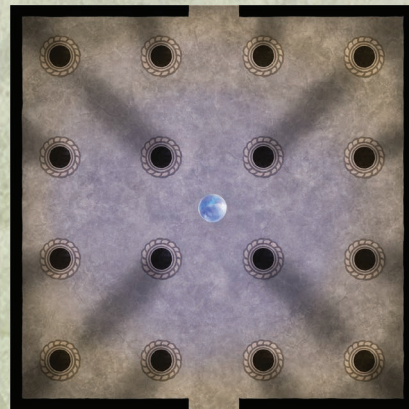
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ENCOUNTER 13



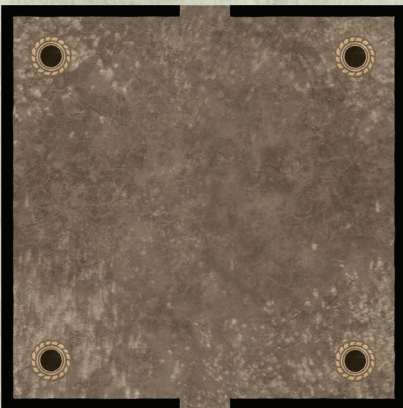
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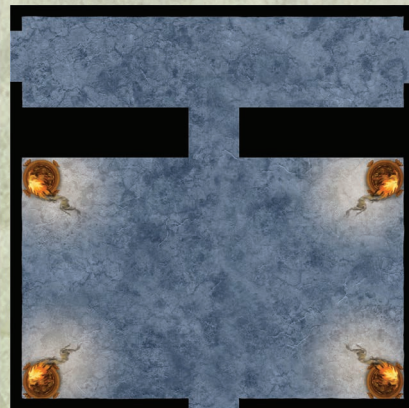
ENCOUNTER 15



ENCOUNTER 16



ENCOUNTER 17



ENCOUNTER 18

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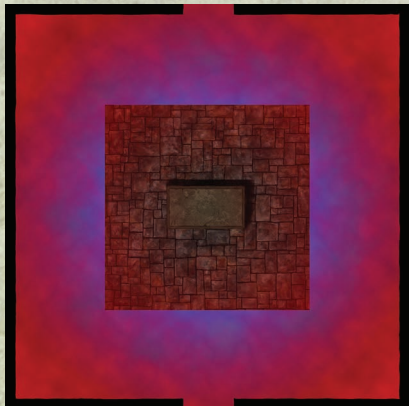


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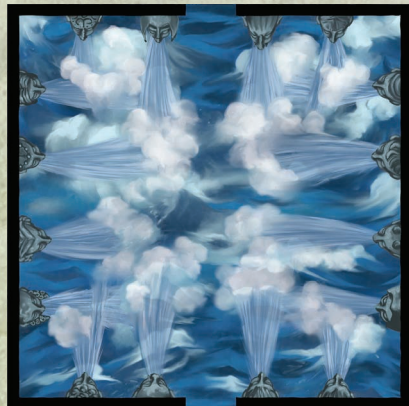




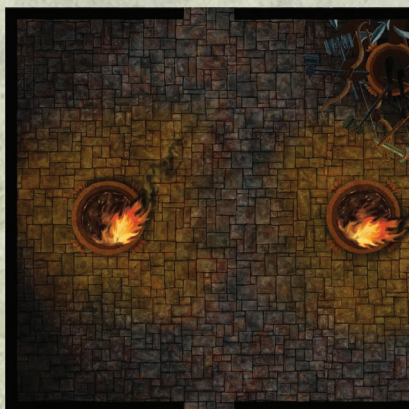
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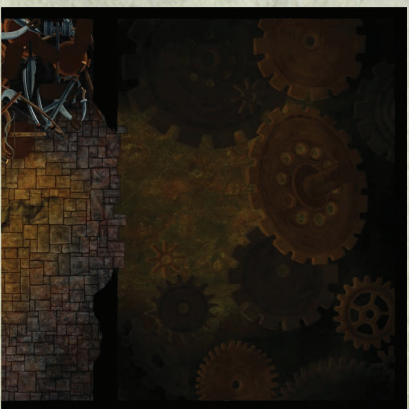
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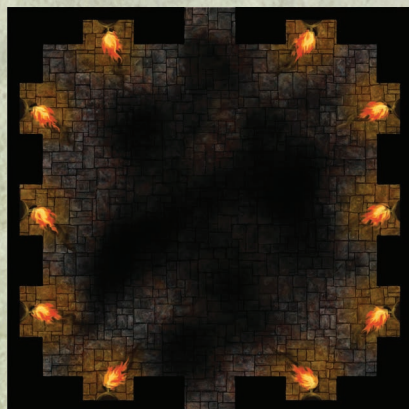
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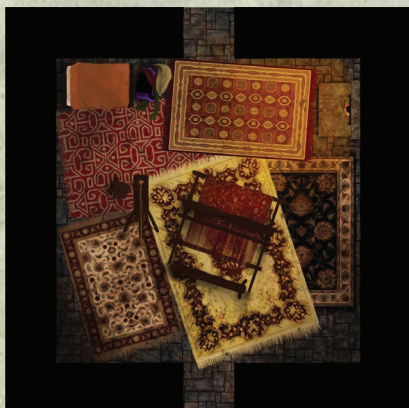
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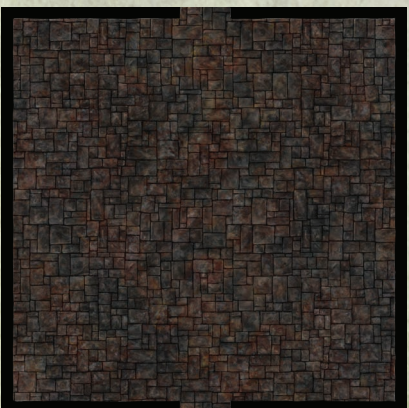
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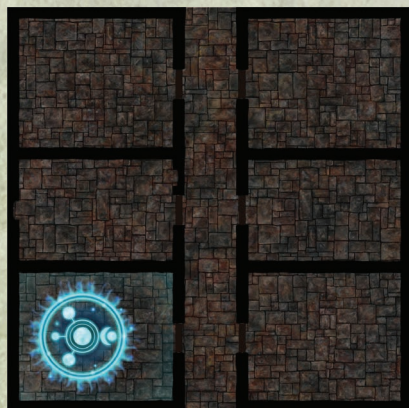
ENCOUNTER 23



ENCOUNTER 24



ENCOUNTER 25



ENCOUNTER 26

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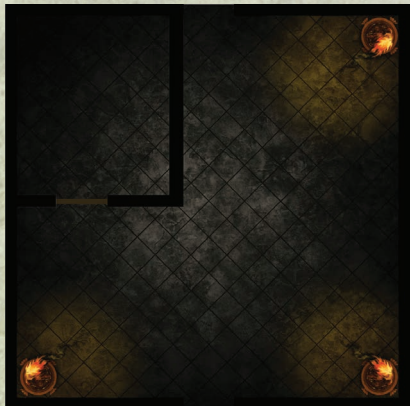


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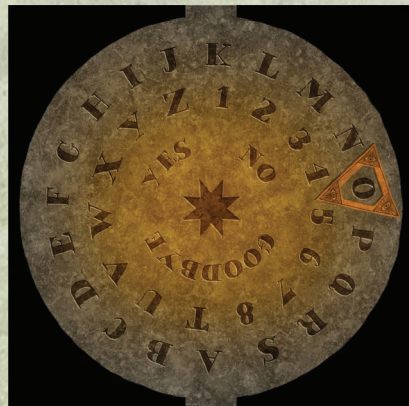




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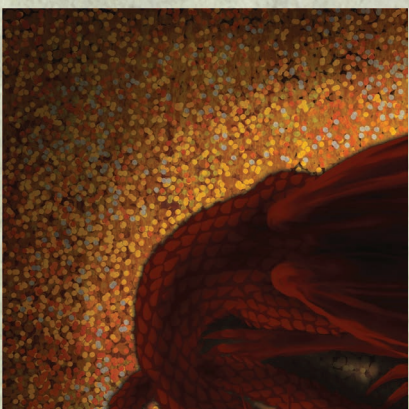
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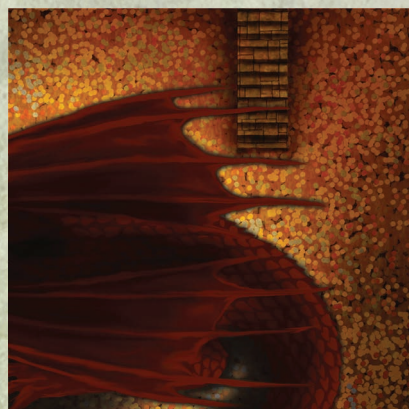
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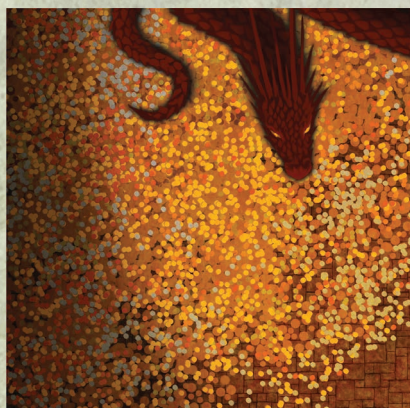
ENCOUNTER 30



FINAL ENCOUNTER A



FINAL ENCOUNTER B



FINAL ENCOUNTER C



FINAL ENCOUNTER D



GENERIC 1

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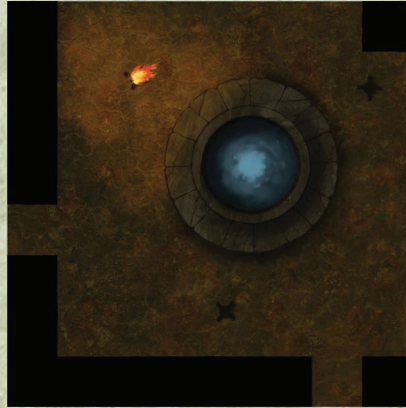


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GENERIC 2



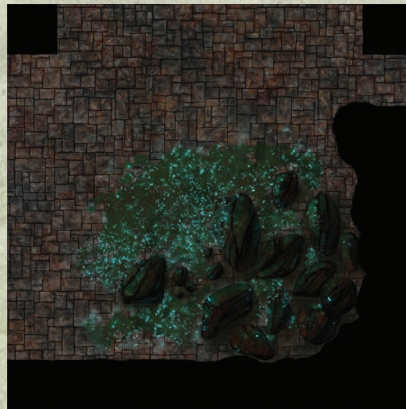
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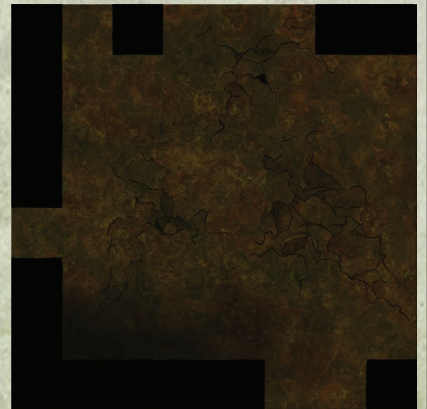
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GENERIC 5



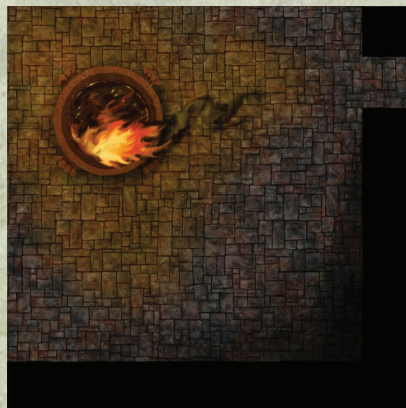
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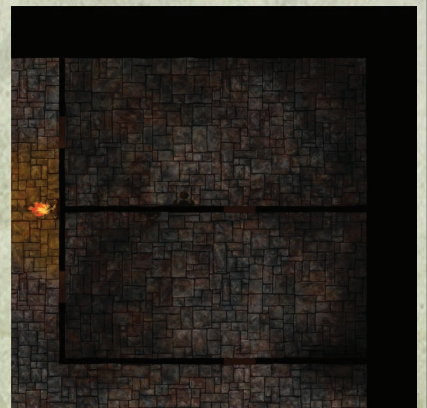
GENERIC 7



GENERIC 8



GENERIC 9



GENERIC 10

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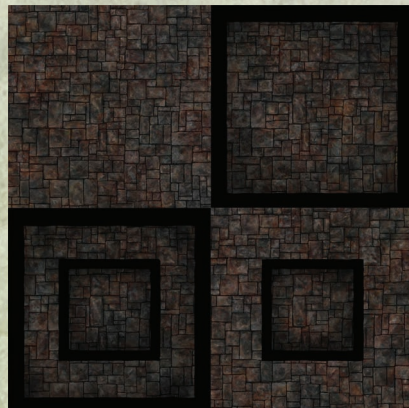




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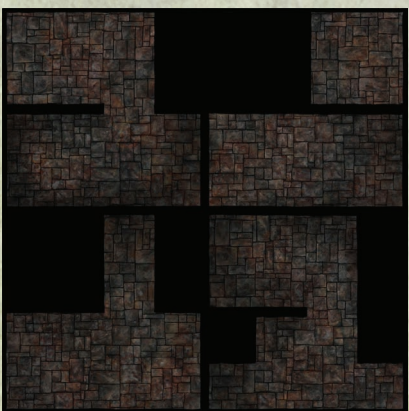
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GENERIC 13



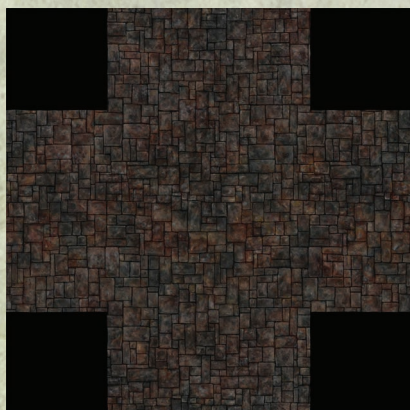
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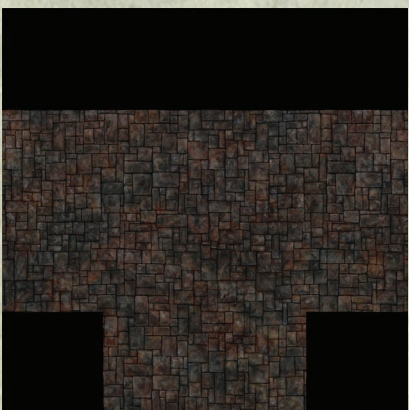
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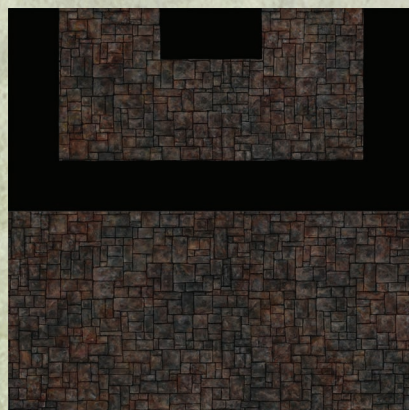
GENERIC 16



GENERIC 17



GENERIC 18



GENERIC 19

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